

Webs and alternating sign matrices

Lecture 2: Webs and tableaux and trip = prom

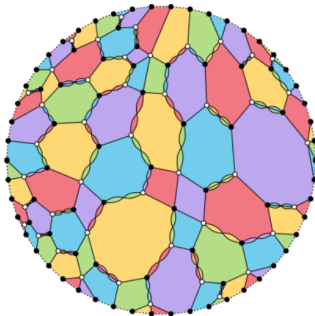
CMND Summer School

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North Dakota State University

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Webs in Algebra, Geometry, Topology and Combinatorics



Dec 8 - 12, 2025
Topical Workshop



A polynomial basis

Given the polynomial ring $\mathbb{C}[x]$, its basis is $\{1, x, x^2, \dots\}$.

$$(3x - 1)(2x + 5) = 6x^2 + 13x - 5$$

An SL_2 -invariant polynomial

This is an SL_2 -invariant polynomial: $x_1y_2 - x_2y_1$

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Here's why: If you apply a change of variables by multiplying your matrix of variables by a 2×2 determinant 1 matrix

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} x_1 & x_2 \\ y_1 & y_2 \end{pmatrix} = \begin{pmatrix} ax_1 + by_1 & ax_2 + by_2 \\ cx_1 + dy_1 & cx_2 + dy_2 \end{pmatrix}$$

and then write your polynomial under the change of variables

$$\begin{aligned} & (ax_1 + by_1)(cx_2 + dy_2) - (ax_2 + by_2)(cx_1 + dy_1) \\ &= acx_1x_2 + adx_1y_2 + bcx_2y_1 + bdy_1y_2 - acx_1x_2 - adx_2y_1 - bcx_1y_2 - bdy_2y_1 \\ &= ad(x_1y_2 - x_2y_1) + bc(x_2y_1 - x_1y_2) = (ad - bc)(x_1y_2 - x_2y_1) \\ &= 1 \cdot (x_1y_2 - x_2y_1) \end{aligned}$$

you get the same polynomial back.

An SL_3 -invariant polynomial

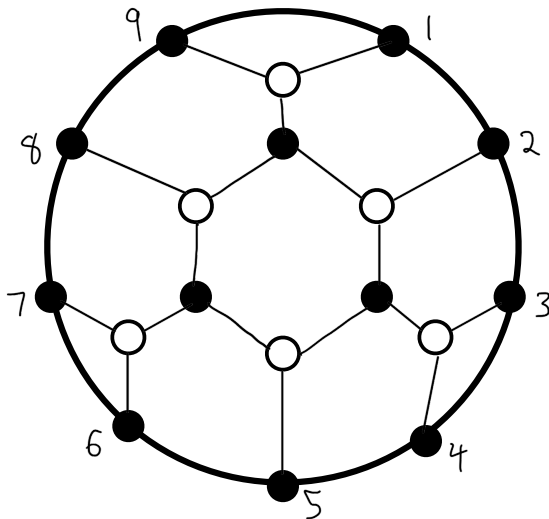
$$\det \begin{pmatrix} x_1 & x_2 & x_3 \\ y_1 & y_2 & y_3 \\ z_1 & z_2 & z_3 \end{pmatrix}$$

$$= x_1 y_2 z_3 + x_2 y_3 z_1 + x_3 y_1 z_2 - x_3 y_2 z_1 - x_1 y_3 z_2 - x_2 y_1 z_3$$

Another SL_3 -invariant polynomial

$$\det \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & x_8 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & y_8 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & z_8 & 0 \\ 1 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & x_2 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & y_2 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & z_2 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & x_5 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & y_5 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & z_5 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & x_1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & x_9 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & y_1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & y_9 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & z_1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & z_9 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & x_3 & x_4 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & y_3 & y_4 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & z_3 & z_4 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & x_6 & x_7 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & y_6 & y_7 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & z_6 & z_7 & 0 & 0 & 0 \end{pmatrix}$$

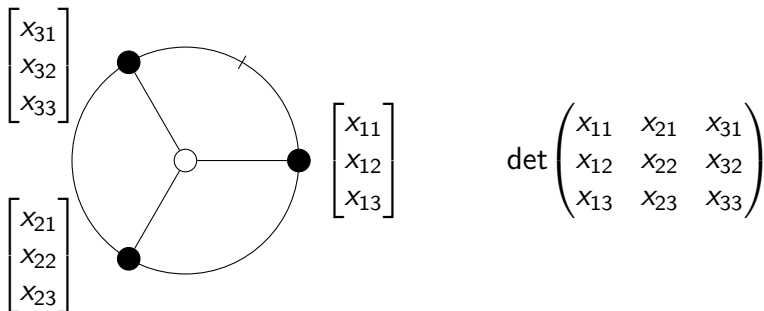
An SL_3 -invariant polynomial as a web



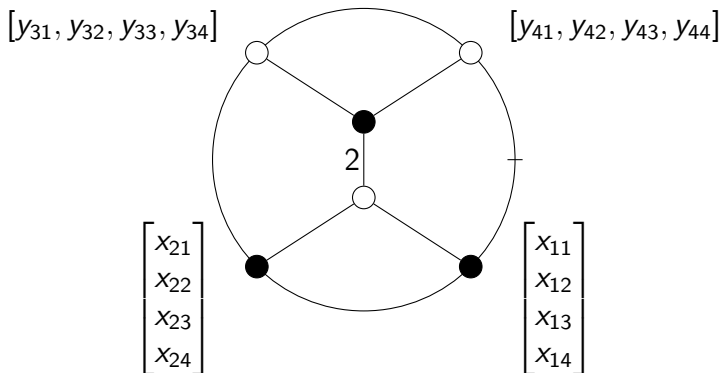
Webs and web invariants

Definition (convention of Fraser, Lam, Le 2019)

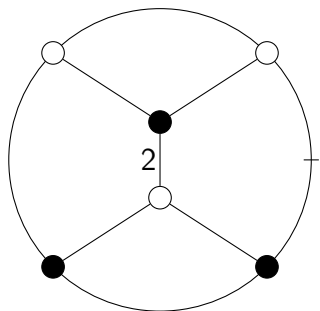
An SL_r -**tensor diagram** is a properly bicolored edge-weighted graph embedded in a disk with labeled boundary vertices and whose interior vertices have degree r . A tensor diagram is a **web** if it is planar.



An SL_4 web and invariant (up to sign, see Fomin-Pylyavskyy 2016)



An SL_4 web and invariant (up to sign, see Fomin-Pylyavskyy 2016)



$$\det \begin{pmatrix} 1 & 0 & 0 & 0 & x_{11} & x_{21} \\ 0 & 1 & 0 & 0 & x_{12} & x_{22} \\ 0 & 0 & 1 & 0 & x_{13} & x_{23} \\ 0 & 0 & 0 & 1 & x_{14} & x_{24} \\ y_{31} & y_{32} & y_{33} & y_{34} & 0 & 0 \\ y_{41} & y_{42} & y_{43} & y_{44} & 0 & 0 \end{pmatrix}$$

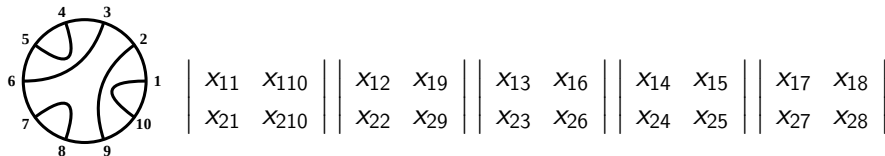
An SL_r -tensor diagram with boundary type $\underline{c}$ represents an SL_r -invariant polynomial in $\text{Inv}_{U_q(\mathfrak{sl}_r)}(\bigwedge_q^{\underline{c}} V_q)$.

SL_r -webs span this space. Which ones give a basis?

Rotation-invariant web bases for SL_2 and SL_3

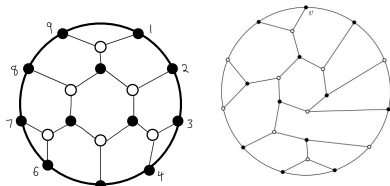
Theorem (Temperley-Lieb 1971)

Noncrossing matchings of $2c$ give a *rotation-invariant* basis for SL_2 .



Theorem (Kuperberg 1996, Khovanov and Kuperberg 1999)

Non-elliptic (no cycles of length less than 6) SL_3 webs with $3c$ boundary vertices give a *rotation-invariant* basis for SL_3 .

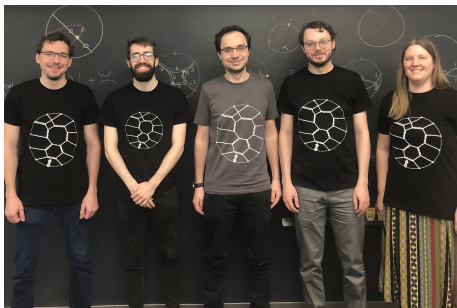
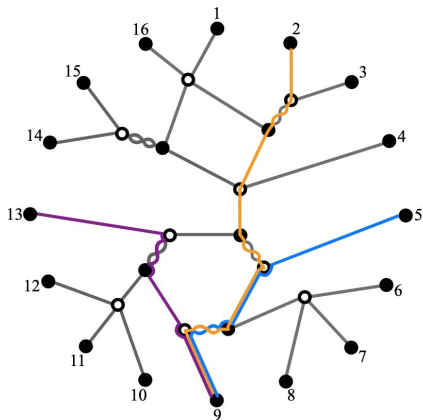


“The main problem [...] is how to generalize them to higher rank.” (Kuperberg ‘96)

Rotation-invariant web bases for SL_4

Theorem (Gaetz, Pechenik, Pfannerer, S., Swanson 2026)

Contracted, fully-reduced, top 4-hourglass plabic graphs with $4c$ boundary vertices give a *rotation-invariant* web basis for SL_4 .

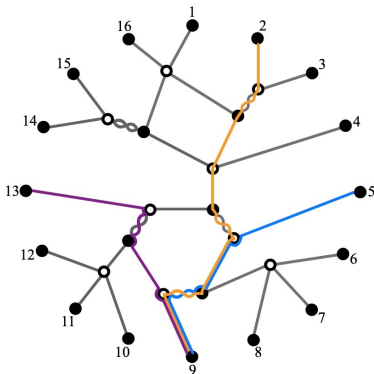


Hourglass plabic graphs

Definition (Gaetz, Pechenik, Pfannerer, S., Swanson 2026)

An r -**hourglass plabic graph** is an SL_r web with edges of weight $k > 1$ drawn as twisted hourglasses.

A 4-hourglass plabic graph of boundary type $\underline{c} = (1, 1, \dots, 1)$

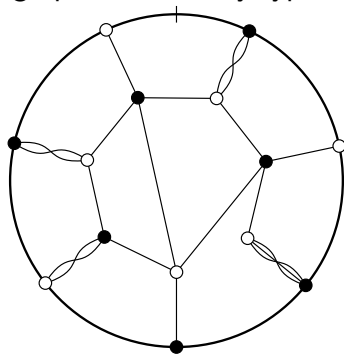


Hourglass plabic graphs

Definition (Gaetz, Pechenik, Pfannerer, S., Swanson 2026)

An r -**hourglass plabic graph** is an SL_r web with edges of weight $k > 1$ drawn as twisted hourglasses.

A 4-hourglass plabic graph of boundary type $\underline{c} = (2, \bar{1}, 3, 1, \bar{2}, 2, \bar{1})$

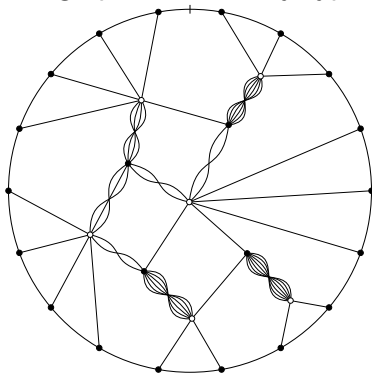


Hourglass plabic graphs

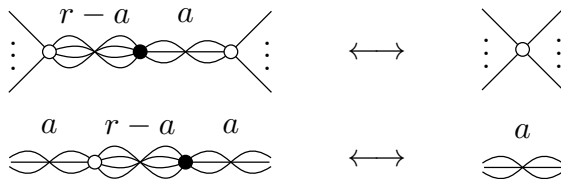
Definition (Gaetz, Pechenik, Pfannerer, S., Swanson 2026)

An r -**hourglass plabic graph** is an SL_r web with edges of weight $k > 1$ drawn as twisted hourglasses.

A 9-hourglass plabic graph of boundary type $\underline{c} = (1, 1, \dots, 1)$

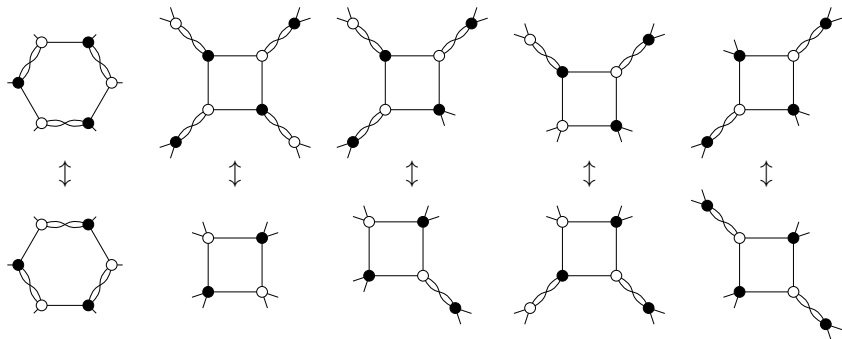


Contraction moves



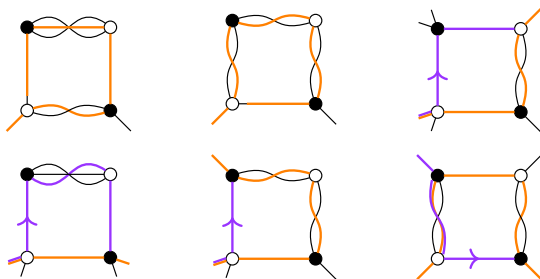
Contracted means apply the above moves as much as possible.

Benzene and square moves for $r = 4$



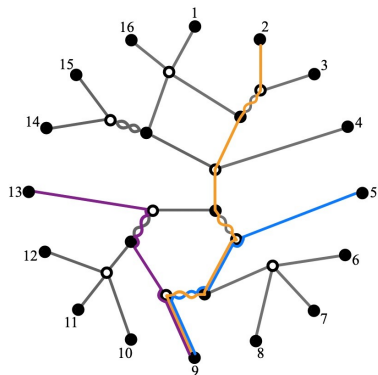
- Square moves do not change the polynomial invariant, so it doesn't matter which representative you choose.
- **Top** means do as many benzene moves as possible to get to your preferred of the two configurations.

Fully reduced

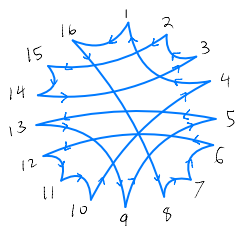
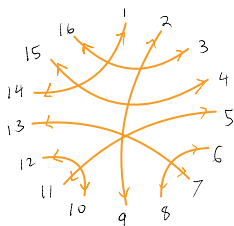
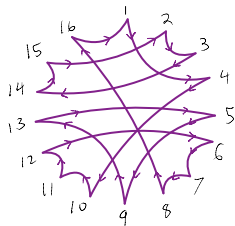


- **Fully reduced** for $r = 4$ means no graph in the move equivalence class has a 4-cycle containing an hourglass.
- For general r , fully reduced includes that the sum of the edge multiplicities around a square must be at most r .

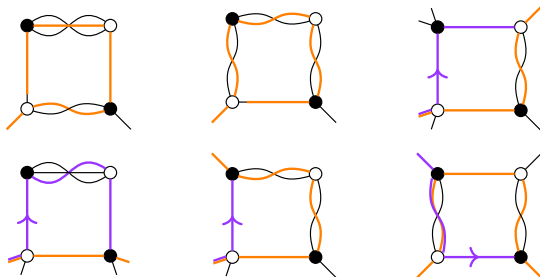
(Hourglass) plabic graphs have trip permutation(s)



The **trip_{*i*} permutation** of an hourglass plabic graph is a map on boundary vertices created by taking the *i*th left at each ○ and the *i*th right at each ●.



Trip theoretic fully reduced



- Alternatively, fully reduced means the trips are *monotonic*, meaning they have no *bad double crossings*: no interior isolated components, no self-intersections, no two trip_i -segments have an oriented double crossing, and no pair of trip_i - and trip_{i+1} -segments have an oriented double crossing.

Skein relations: Uncrossing relations

$$\begin{array}{c} \bullet \\ \diagdown \\ \circ \end{array} \begin{array}{c} \bullet \\ \diagup \\ \circ \end{array} = q^{3/4} \cdot \begin{array}{c} \bullet \\ | \\ \circ \end{array} \begin{array}{c} \bullet \\ | \\ \circ \end{array} + q^{-1/4} \cdot \begin{array}{c} \bullet \\ \diagdown \\ \circ \end{array} \begin{array}{c} \bullet \\ \diagup \\ \circ \end{array}$$

$$\begin{array}{c} \bullet \\ \diagdown \\ \circ \end{array} \begin{array}{c} \bullet \\ \diagup \\ \circ \end{array} = q^{1/2} \cdot \begin{array}{c} \bullet \\ \diagdown \\ \circ \end{array} \begin{array}{c} \bullet \\ \diagup \\ \circ \end{array} + q^{-1/2} \cdot \begin{array}{c} \bullet \\ \diagdown \\ \circ \end{array} \begin{array}{c} \bullet \\ \diagup \\ \circ \end{array}$$

$$\begin{array}{c} \bullet \\ \diagdown \\ \circ \end{array} \begin{array}{c} \bullet \\ \diagup \\ \circ \end{array} = q \cdot \begin{array}{c} \bullet \\ | \\ \circ \end{array} \begin{array}{c} \bullet \\ | \\ \circ \end{array} + q^{-1} \cdot \begin{array}{c} \bullet \\ \diagdown \\ \circ \end{array} \begin{array}{c} \bullet \\ \diagup \\ \circ \end{array} + \begin{array}{c} \bullet \\ \diagdown \\ \circ \end{array} \begin{array}{c} \bullet \\ \diagup \\ \circ \end{array}$$

Skein relations: Decomposing forbidden 4-cycles

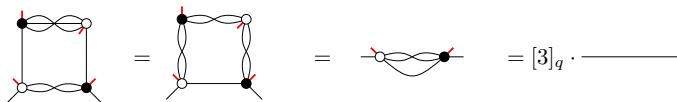


Diagram 1: A square with vertices labeled (top-left: black, top-right: white, bottom-left: white, bottom-right: black). Each vertex has a red arrow pointing outwards. The top and bottom edges have two crossings each, while the left and right edges are straight.

Diagram 2: A square with the same vertex labels and red arrows. The top and bottom edges are straight, while the left and right edges have two crossings each.

Diagram 3: A horizontal strand with two crossings, one white circle on the left and one black circle on the right, with red arrows pointing outwards.

Equation: $\text{Diagram 1} = \text{Diagram 2} = \text{Diagram 3} = [3]_q \cdot \text{straight strand}$

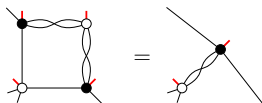


Diagram 1: A square with vertices labeled (top-left: black, top-right: white, bottom-left: white, bottom-right: black). Each vertex has a red arrow pointing outwards. The top and bottom edges have one crossing each, while the left and right edges are straight.

Diagram 2: A vertex labeled (top: black, bottom: white) with a red arrow pointing outwards. Two strands cross at this vertex, with one strand continuing from the top-left and the other from the bottom-right.

Equation: $\text{Diagram 1} = \text{Diagram 2}$

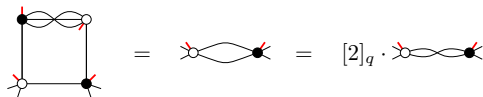


Diagram 1: A square with vertices labeled (top-left: black, top-right: white, bottom-left: white, bottom-right: black). Each vertex has a red arrow pointing outwards. The top and bottom edges have two crossings each, while the left and right edges are straight.

Diagram 2: A horizontal strand with two crossings, one white circle on the left and one black circle on the right, with red arrows pointing outwards.

Equation: $\text{Diagram 1} = \text{Diagram 2} = [2]_q \cdot \text{strand with one crossing}$

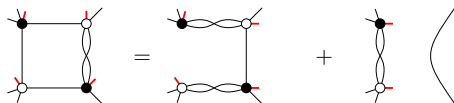


Diagram 1: A square with vertices labeled (top-left: black, top-right: white, bottom-left: white, bottom-right: black). Each vertex has a red arrow pointing outwards. The top and bottom edges are straight, while the left and right edges have two crossings each.

Diagram 2: A square with the same vertex labels and red arrows. The top and bottom edges have two crossings each, while the left and right edges are straight.

Diagram 3: A vertical strand with two crossings, one white circle on the left and one black circle on the right, with red arrows pointing outwards.

Equation: $\text{Diagram 1} = \text{Diagram 2} + \text{Diagram 3} \cdot \text{curved line}$

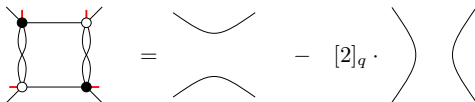
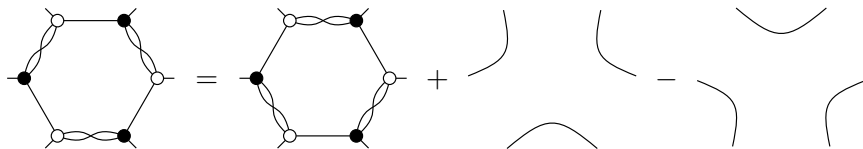


Diagram 1: A square with vertices labeled (top-left: black, top-right: white, bottom-left: white, bottom-right: black). Each vertex has a red arrow pointing outwards. The top and bottom edges have two crossings each, while the left and right edges are straight.

Diagram 2: Two parallel horizontal strands, one with a white circle on the left and one with a black circle on the right, with red arrows pointing outwards.

Equation: $\text{Diagram 1} = \text{Diagram 2} - [2]_q \cdot \text{curved lines}$

Skein relations: The benzene relation



Tableaux

Definition

A **standard Young tableau** is a filling of a partition shape λ with the numbers $1, 2, \dots, n$ (where $|\lambda| = n$) such that the rows and columns are increasing and each number is used once.

$$T = \emptyset \rightarrow 1 \rightarrow 2 \rightarrow 21 \rightarrow 31 \rightarrow 32 \rightarrow 33 \rightarrow 43 \rightarrow 53 \rightarrow 63 \rightarrow 631 \rightarrow 632$$

1	2	4	7	8	9
3	5	6			
10	11				

$\longleftrightarrow$ Yamanouchi lattice word:
1 1 2 1 2 2 1 1 1 3 3

A lattice word with alphabet $\{1, 2, \dots\}$ is **Yamanouchi** if the number of i 's stays ahead of the number of $i+1$'s.

Fluctuating tableaux

Definition

An **r -fluctuating tableau** $T = \lambda^0 \xrightarrow{c_1} \lambda^1 \xrightarrow{c_2} \dots \xrightarrow{c_r} \lambda^n$ is a sequence of r -row generalized partitions such that λ^{i-1} and λ^i differ by c_i .

$$T = 0000 \xrightarrow{2} 1100 \xrightarrow{\bar{1}} 110\bar{1} \xrightarrow{3} 2110 \xrightarrow{1} 2210 \xrightarrow{\bar{2}} 2100 \xrightarrow{2} 2111 \xrightarrow{\bar{1}} 1111$$

	1	$3\bar{7}$
	1	$4\bar{5}$
	$3\bar{5}6$	
$\bar{2}3$	6	



Yamanouchi lattice word:
 $\{1, 2\} \bar{4} \{1, 3, 4\} 2 \{\bar{2}, \bar{3}\} \{3, 4\} \bar{1}$

A lattice word with alphabet subsets of $\{1, \bar{1}, 2, \bar{2}, \dots\}$ is **Yamanouchi** if the number of i 's minus the number of $\bar{i}$'s stays ahead of the number of $(i+1)$'s minus the number of $\overline{i+1}$'s.

Tableaux give a non rotation-invariant basis

Standard monomial theory (Hodge 1943, Seshadri 1978...) gives a tableau basis for SL_r -invariants.

(It's relatively easy to work with, but it's not rotation-invariant.)

So the number of basis elements of any basis equals the number of tableaux.



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Gromotion on tableaux via jeu de taquin

1	2	5	6
3	4	7	10
8	9	11	14
12	13	15	16

Gromotion on tableaux via jeu de taquin

	2	5	6
3	4	7	10
8	9	11	14
12	13	15	16

Gromotion on tableaux via jeu de taquin

2		5	6
3	4	7	10
8	9	11	14
12	13	15	16

Gromotion on tableaux via jeu de taquin

2	4	5	6
3		7	10
8	9	11	14
12	13	15	16

Gromotion on tableaux via jeu de taquin

2	4	5	6
3	7		10
8	9	11	14
12	13	15	16

Gromotion on tableaux via jeu de taquin

2	4	5	6
3	7	10	
8	9	11	14
12	13	15	16

Gromotion on tableaux via jeu de taquin

2	4	5	6
3	7	10	14
8	9	11	
12	13	15	16

Gromotion on tableaux via jeu de taquin

2	4	5	6
3	7	10	14
8	9	11	16
12	13	15	

Gromotion on tableaux via jeu de taquin

2	4	5	6
3	7	10	14
8	9	11	16
12	13	15	1

Gromotion on tableaux via jeu de taquin

1	3	4	5
2	6	9	13
7	8	10	15
11	12	14	16

To instead compute **promotion**, subtract 1 (mod n).

Promotion on rectangular tableaux behaves like rotation

1	2	5	6
3	4	7	10
8	9	11	14
12	13	15	16

	1	$3\bar{7}$
	1	$4\bar{5}$
	$3\bar{5}6$	
$\bar{2}3$	6	

Theorem (Haiman 1992; Rhoades 2010 cyclic sieving)

For any $a \times b$ standard Young tableau T , $\text{Pro}^{ab}(T) = T$.

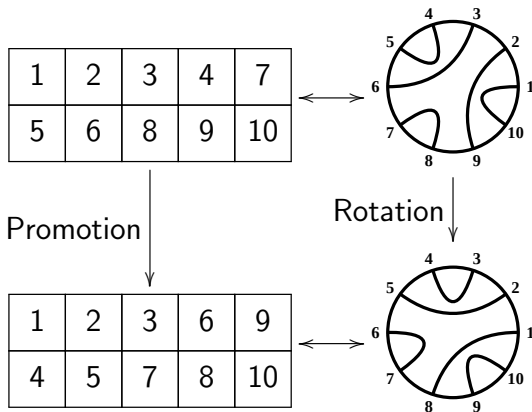
Theorem (Gaetz, Pechenik, Pfannerer, S., Swanson 2024)

For any rectangular fluctuating tableau T of length n , $\text{Pro}^n(T) = T$.

Promotion on standard Young tableaux

Theorem (D. White)

Promotion on $2 \times c$ standard Young tableaux $\leftrightarrow$ *rotation* on non-crossing matchings of $2c$.

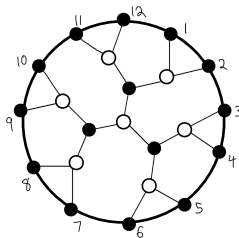


Promotion on standard Young tableaux

Theorem (Petersen, Pylyavskyy, and Rhoades 2009)

Promotion on $3 \times c$ standard Young tableaux $\leftrightarrow$ web *rotation*.

1	3	5	7
2	4	9	11
6	8	10	12

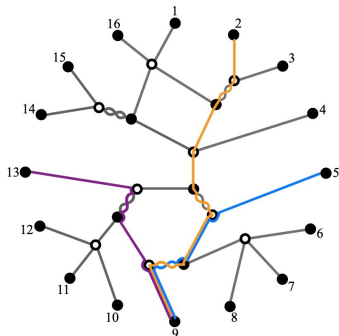


Rotation-invariant web bases for SL_4

Theorem (Gaetz, Pechenik, Pfannerer, S., Swanson 2026)

- *Contracted, fully-reduced, top* 4-hourglass plabic graphs with $4c$ boundary vertices give a *rotation-invariant* web basis for SL_4 .
- *Promotion* on $4 \times c$ standard Young tableaux $\leftrightarrow$ *rotation* of hourglass plabic graph equivalence classes.

1	2	5	6
3	4	7	10
8	9	11	14
12	13	15	16





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Jessica Striker (North Dakota State University)

James Propp (University of Massachusetts - Lowell)

Nathan Williams (University of Texas at Dallas)

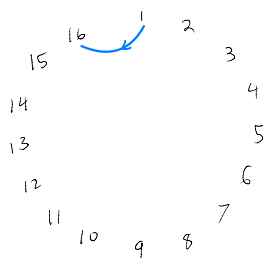
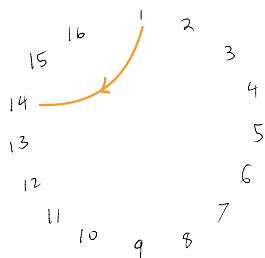
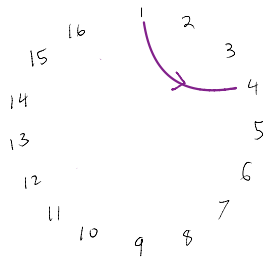
Promotion permutations (Hopkins-Rubey($i=1$)2022, GPPSS 2024)

Define the digraph $\text{prom}_i(T)$ by drawing $y \rightarrow x$ if x moves between rows $i+1$ and i in the y th application of promotion.

1	2	5	6
3	4	7	10
8	9	11	14
12	13	15	16

→

2	4	5	6
3	7	10	14
8	9	11	16
12	13	15	1



Promotion permutations (Hopkins-Rubey($i=1$)2022, GPPSS 2024)

Define the digraph $\text{prom}_i(T)$ by drawing $y \rightarrow x$ if x moves between rows $i+1$ and i in the y th application of promotion.

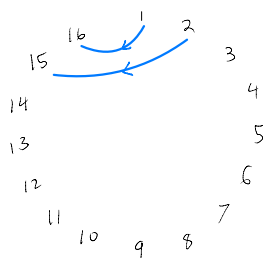
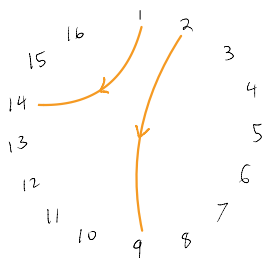
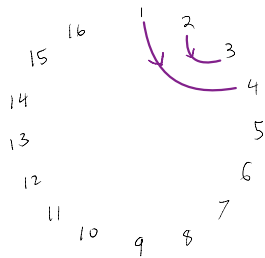
1	2	5	6
3	4	7	10
8	9	11	14
12	13	15	16

→

2	4	5	6
3	7	10	14
8	9	11	16
12	13	15	1

→

3	4	5	6
7	9	10	14
8	11	15	16
12	13	1	2



Promotion permutations (Hopkins-Rubey($i=1$)2022, GPPSS 2024)

Define the digraph $\text{prom}_i(T)$ by drawing $y \rightarrow x$ if x moves between rows $i+1$ and i in the y th application of promotion.

1	2	5	6
3	4	7	10
8	9	11	14
12	13	15	16

→

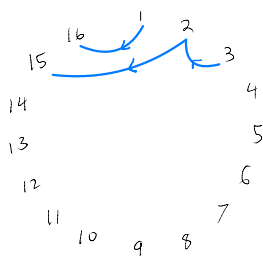
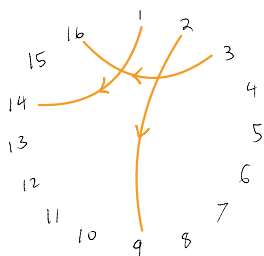
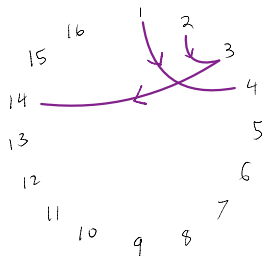
2	4	5	6
3	7	10	14
8	9	11	16
12	13	15	1

→

3	4	5	6
7	9	10	14
8	11	15	16
12	13	1	2

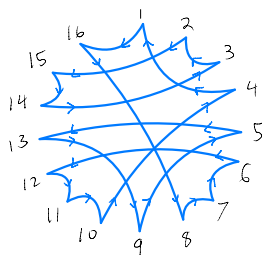
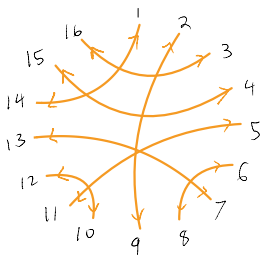
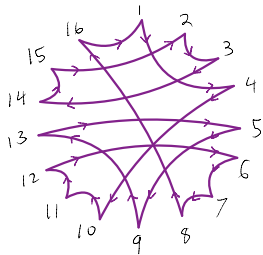
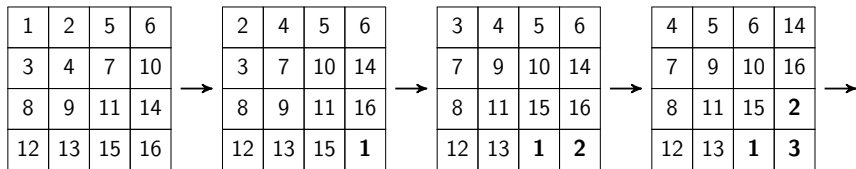
→

4	5	6	14
7	9	10	16
8	11	15	2
12	13	1	3



Promotion permutations (Hopkins-Rubey($i=1$)2022, GPPSS 2024)

Define the digraph $\text{prom}_i(T)$ by drawing $y \rightarrow x$ if x moves between rows $i+1$ and i in the y th application of gromotion.



Promotion permutations

Theorem (Gaetz, Pechenik, Pfannerer, S., Swanson 2024)

Given an $r \times c$ standard Young tableau T , its promotion digraphs are permutations, rotate, and satisfy $\text{prom}_i(T) = \text{prom}_{r-i}(T)^{-1}$.

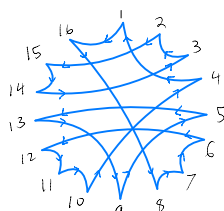
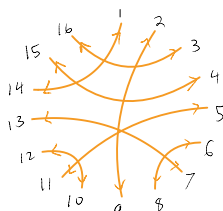
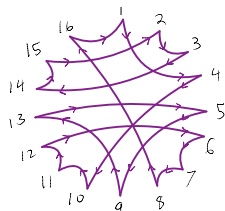
The antiexcedances of $\text{prom}_i(T)$ are exactly the numbers in the first i rows of T .

1	2	5	6
3	4	7	10
8	9	11	14
12	13	15	16

$$\text{prom}_1(T) = 4 \ 3 \ 14 \ 10 \ 9 \ 7 \ 8 \ 16 \ 13 \ 11 \ 12 \ 6 \ 5 \ 15 \ 2 \ 1$$

$$\text{prom}_2(T) = 14 \ 9 \ 16 \ 15 \ 11 \ 8 \ 13 \ 6 \ 2 \ 12 \ 5 \ 10 \ 7 \ 1 \ 4 \ 3$$

$$\text{prom}_3(T) = 16 \ 15 \ 2 \ 1 \ 13 \ 12 \ 6 \ 7 \ 5 \ 4 \ 10 \ 11 \ 9 \ 3 \ 14 \ 8$$

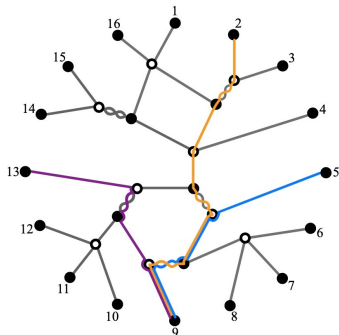


Rotation-invariant web bases for SL_4

Theorem (Gaetz, Pechenik, Pfannerer, S., Swanson 2026)

- *Contracted, fully-reduced, top* 4-hourglass plabic graphs with $4c$ boundary vertices give a *rotation-invariant* web basis for SL_4 .
- *Promotion* on $4 \times c$ standard Young tableaux $\leftrightarrow$ *rotation* of hourglass plabic graph equivalence classes.
- For $i = 1, 2, 3$, $\text{trip}_i(G) = \text{prom}_i(T)$.

1	2	5	6
3	4	7	10
8	9	11	14
12	13	15	16

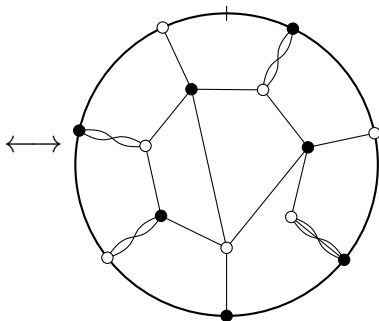


Rotation-invariant web bases for SL_4

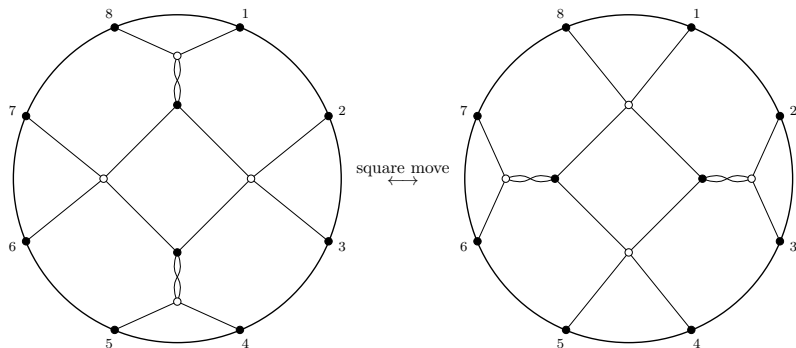
Theorem (Gaetz, Pechenik, Pfannerer, S., Swanson 2023+)

- *Contracted, fully-reduced, top* 4-hourglass plabic graphs with $4c$ boundary vertices give a *rotation-invariant* web basis for SL_4 .
- *Promotion* on 4 row fluctuating tableaux $\leftrightarrow$ *rotation* of hourglass plabic graph equivalence classes.
- For $i = 1, 2, 3$, $\text{trip}_i(G) = \text{prom}_i(T)$.

	1	$3\bar{7}$
	1	$4\bar{5}$
	$3\bar{5}6$	
$\bar{2}3$	6	



Why do we need move equivalence classes?

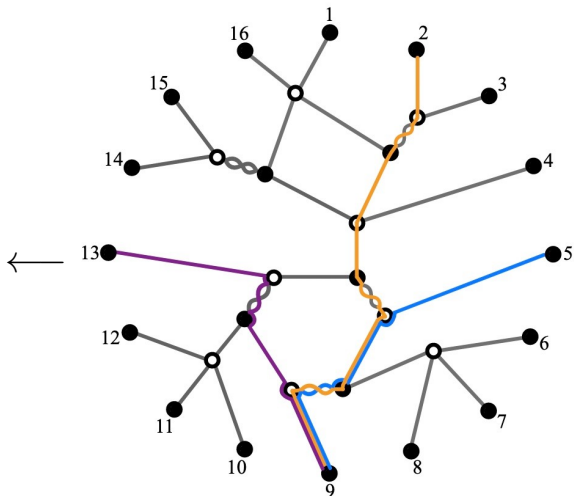


1	2
3	4
5	6
7	8

Mapping from a basis web to a tableau

The separation labeling:

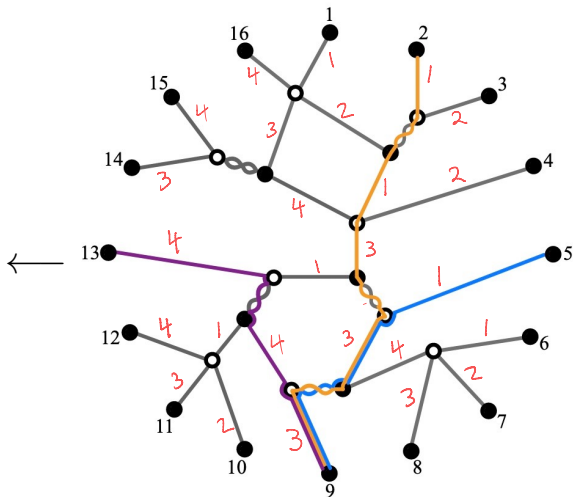
1	2	5	6
3	4	7	10
8	9	11	14
12	13	15	16



Mapping from a basis web to a tableau

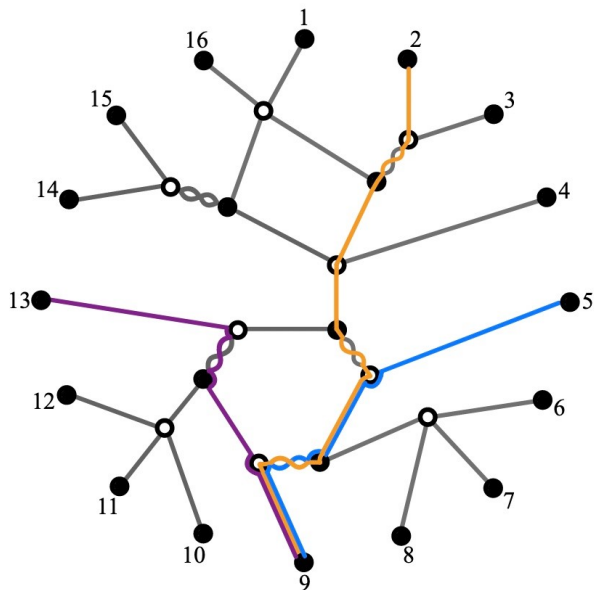
The separation labeling:

1	2	5	6
3	4	7	10
8	9	11	14
12	13	15	16

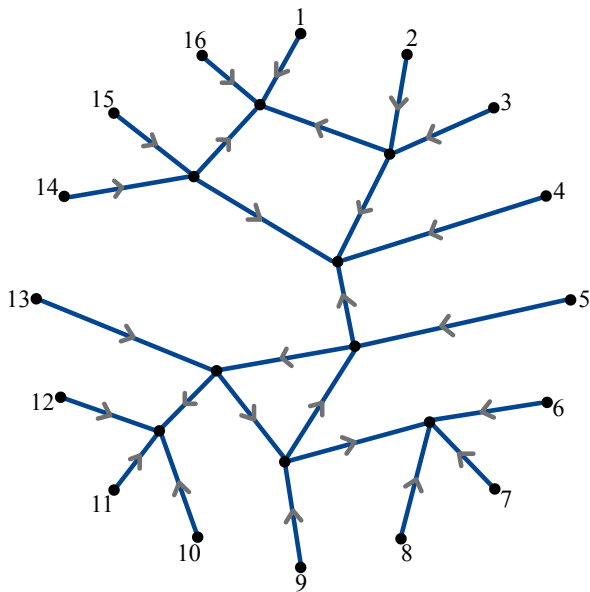


1 1 2 2 1 1 2 3 3 2 3 4 4 3 4 4

Hourglass plabic graph



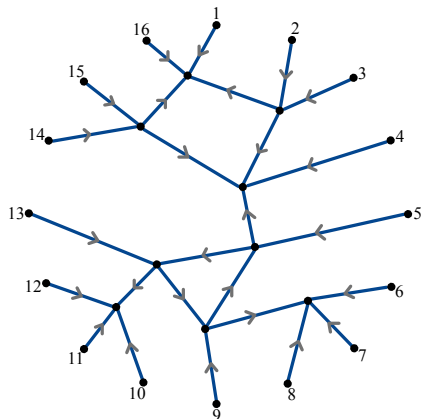
Symmetrized six-vertex configuration



Symmetrized six-vertex configuration

Definition (Gaetz, Pechenik, Pfannerer, S., Swanson 2026)

A **symmetrized six-vertex configuration** is a planar graph embedded in a disk with all internal vertices of degree 4, all boundary vertices of degree 1, and each vertex a source, sink, or transmitting.

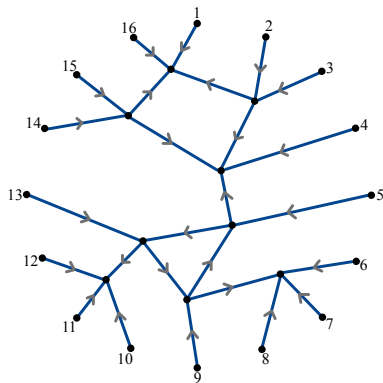


Rotation-invariant web bases for SL_4

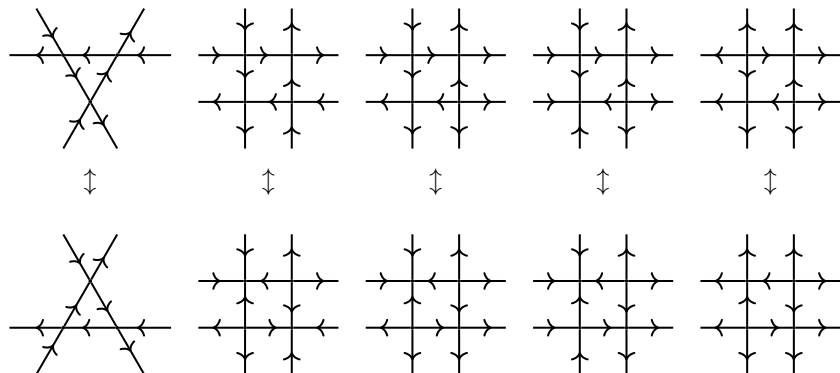
Theorem (Gaetz, Pechenik, Pfannerer, S., Swanson 2026)

Well-oriented, top symmetrized six-vertex configurations with $4c$ boundary vertices give a *rotation-invariant* basis for SL_4 .

1	2	5	6
3	4	7	10
8	9	11	14
12	13	15	16



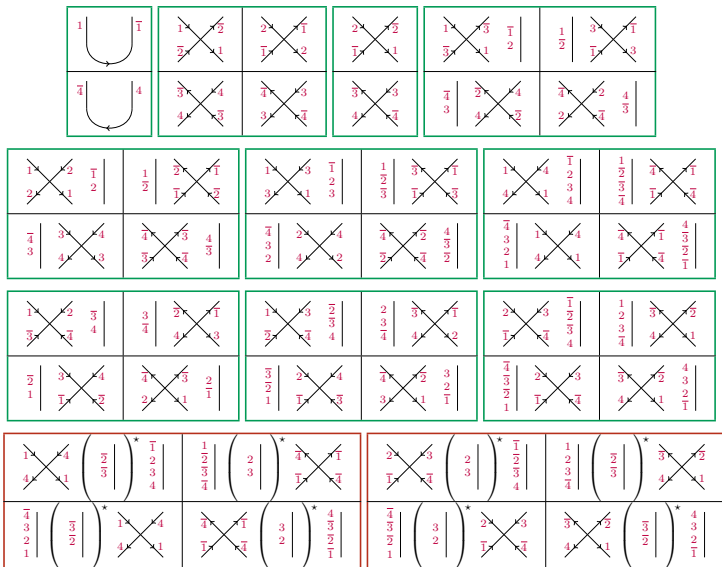
Yang-Baxter and ASM moves



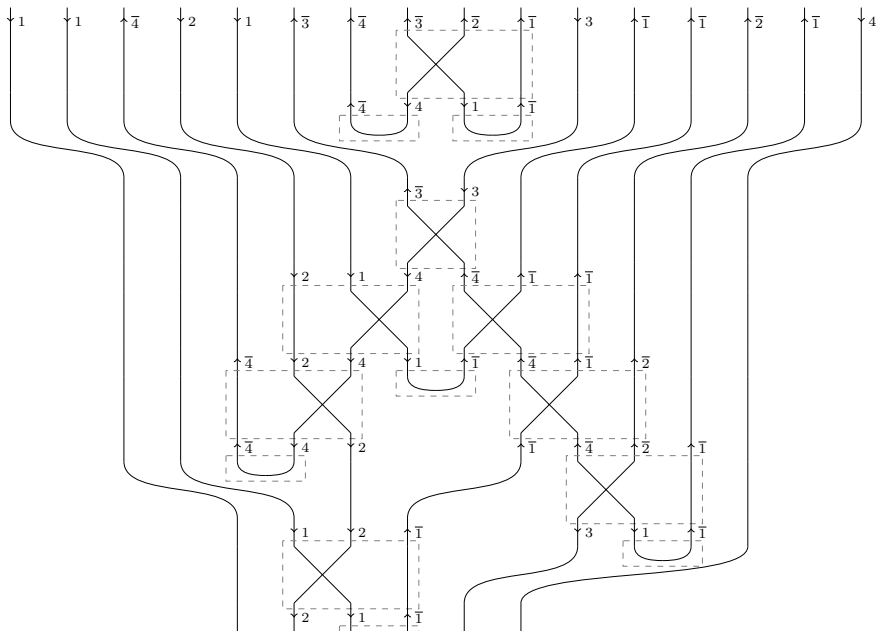
- ASM moves do not change the polynomial invariant, so it doesn't matter which representative you choose.
- **Top** means do as many Yang-Baxter moves as possible to get to your preferred of the two configurations.
- **Well-oriented** means no loops or parallel edges and every triangle in the move equivalence class is cyclically oriented.

Mapping from a tableau to a web

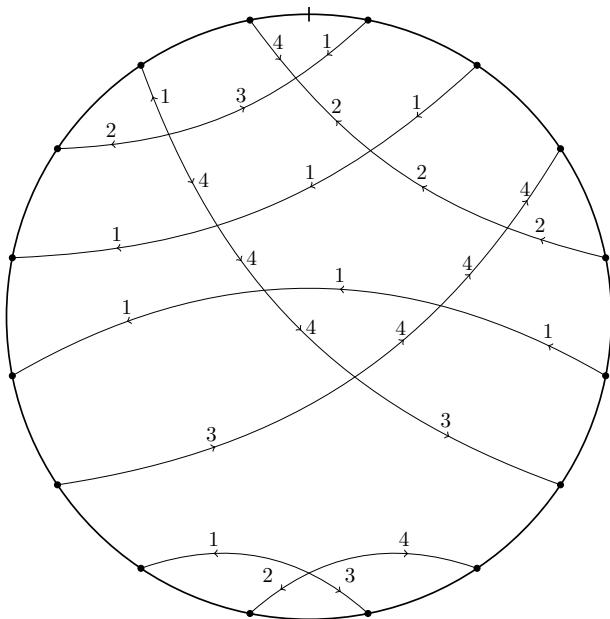
Growth rules:



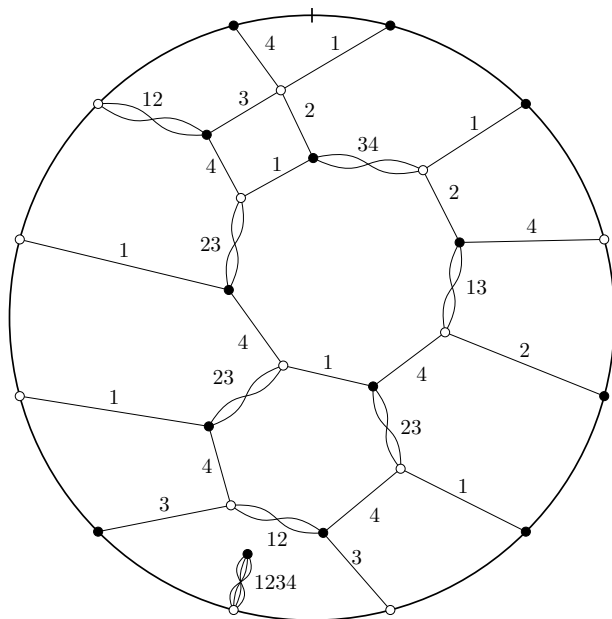
Mapping from a tableau to a web



Mapping from a tableau to a web

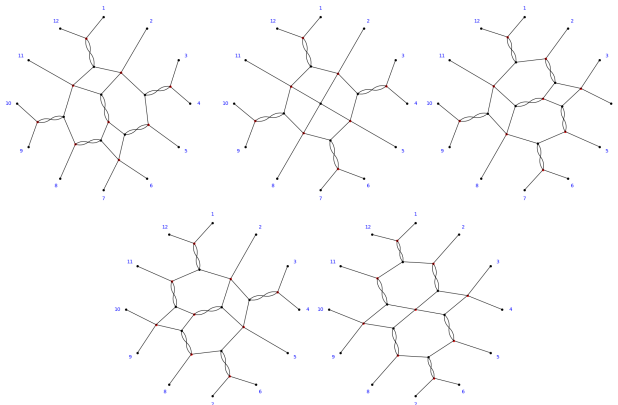
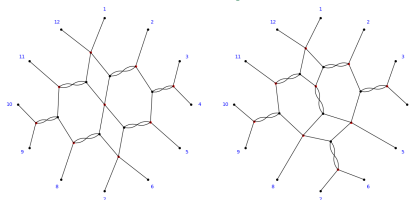


Mapping from a tableau to a web



The equivalence class of the superstandard tableau

1	2	3
4	5	6
7	8	9
10	11	12



Alternating sign matrices as webs

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix} \\ \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 0 & 1 & 0 \\ 1 & -1 & 1 \\ 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{pmatrix} \\ \begin{pmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{pmatrix}$$

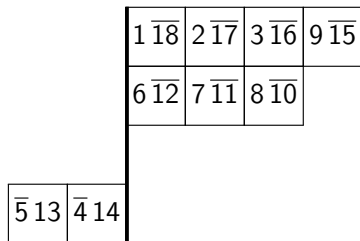
Proposition (Gaetz, Pechenik, Pfannerer, S., Swanson 2026)

The web equivalence class of the $4 \times c$ superstandard tableau (lattice word $1^c 2^c 3^c 4^c$) is in bijection with $c \times c$ alternating sign matrices.

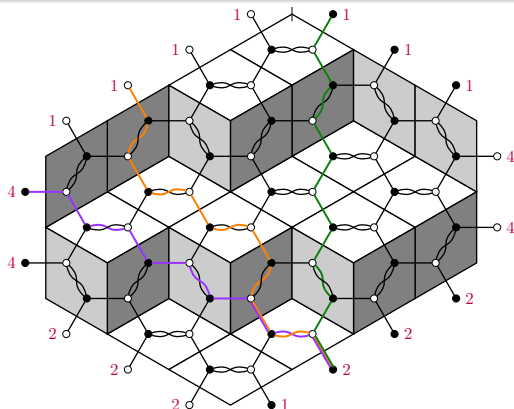
Plane partitions as webs

Proposition (Gaetz, Pechenik, Pfannerer, S., Swanson 2026)

The web equivalence class of the fluctuating tableau with lattice word $1^a \bar{4}^b 2^c \bar{1}^{a-c} \bar{2}^c 4^b \bar{1}^c$ is in bijection with the set of plane partitions inside an $a \times b \times c$ box.



$111\bar{4}\bar{4}2221\bar{2}\bar{2}\bar{2}44\bar{1}\bar{1}\bar{1}\bar{1}$



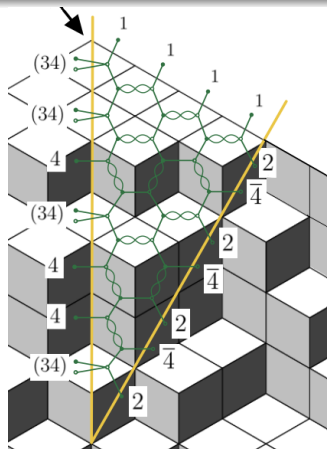
Symmetry classes of plane partitions as webs

Theorem (Adams, S. 2025+ (similar results for other symm. classes))

The web equivalence classes of fluctuating tableaux with lattice words $1^a(2\bar{4})^{a-1}2\{4^{a-1}, (34)^{a-1}\}(34)$ are in bijection with the set of totally symmetric self-complementary plane partitions in a $2a \times 2a \times 2a$ box.

				1	2	3	4
				5	7	9	11
				12	16	19	21
$\bar{10}$	13	$\bar{8}$	14	$\bar{6}$	15	17	18
						20	22

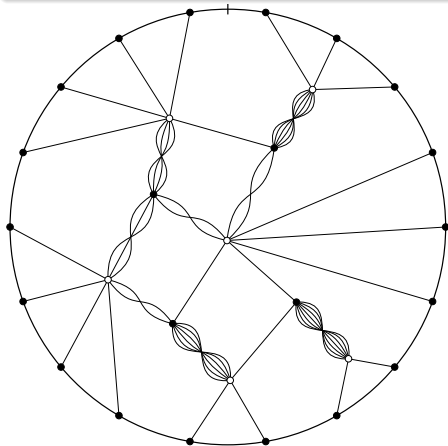
$1^4 2\bar{4} 2\bar{4} 2\bar{4} 2(34) 4^2(34) 4(34)(34)$



Rotation-invariant web bases for SL_r in Plücker degree 2

Theorem (Fraser '23; Gaetz, Pechenik, Pfannerer, S., Swanson '25)

Contracted, fully reduced r -hourglass plabic graphs of Plücker degree two give a *rotation-invariant* web basis for $\text{Inv}_{U_q(\mathfrak{sl}_r)}(V_q^{\otimes 2r})$.

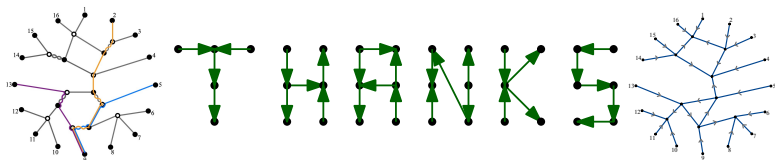


1	4
2	7
3	9
5	11
6	12
8	15
10	16
13	17
14	18

• Promotion $\leftrightarrow$
rotation

GPPSS25

• $\text{trip}_i = \text{prom}_i$



- C. Gaetz, O. Pechenik, S. Pfannerer, J. Striker, and J. Swanson:
 - ▶ Rotation-invariant web bases from hourglass plabic graphs. *Inventiones Math.* **243** (2026) no.2, 102pp.
 - ▶ Web bases in degree two from hourglass plabic graphs. *International Mathematics Research Notices* **2025** (2025) no.13, 23pp.
 - ▶ Promotion permutations for tableaux. *Comb. Theory*, **4** (2024) no.2, 55pp.
- R. Patrias, O. Pechenik, and J. Striker, Promotion digraphs, arXiv:2508.10969 (2025+)
- A. Adams and J. Striker, Webification of symmetry classes of plane partitions, arXiv:2508.16565 (2025+)



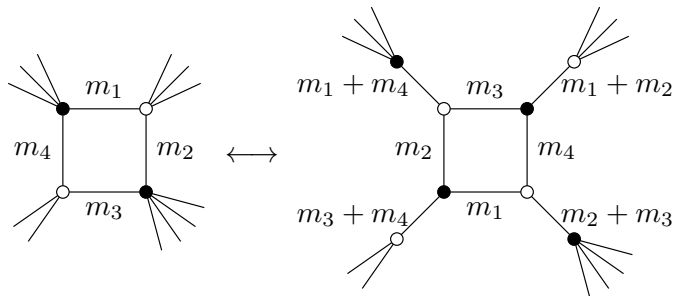
SIM NS
FOUNDATION



ICERM

Web bases for SL_5 ? and beyond?

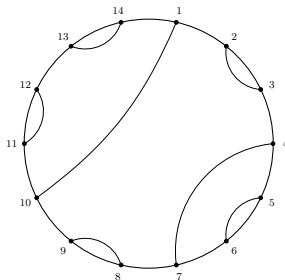
Guiding combinatorics: Promotion $\leftrightarrow$ rotation, Trip = Prom



- + benzene move analogue
- + other more complicated moves

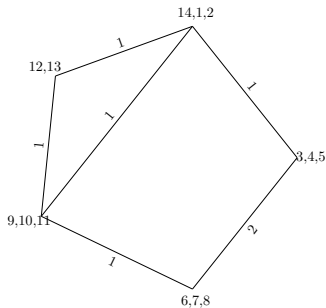
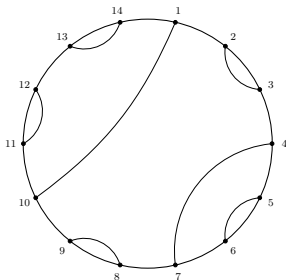
Rotation-invariant web bases for SL_r in Plücker degree 2

1	3
2	6
4	7
5	9
8	10
11	12
13	14



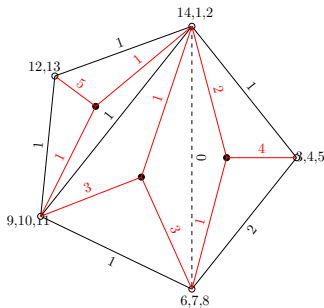
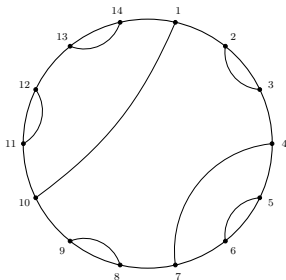
Rotation-invariant web bases for SL_r in Plücker degree 2

1	3
2	6
4	7
5	9
8	10
11	12
13	14

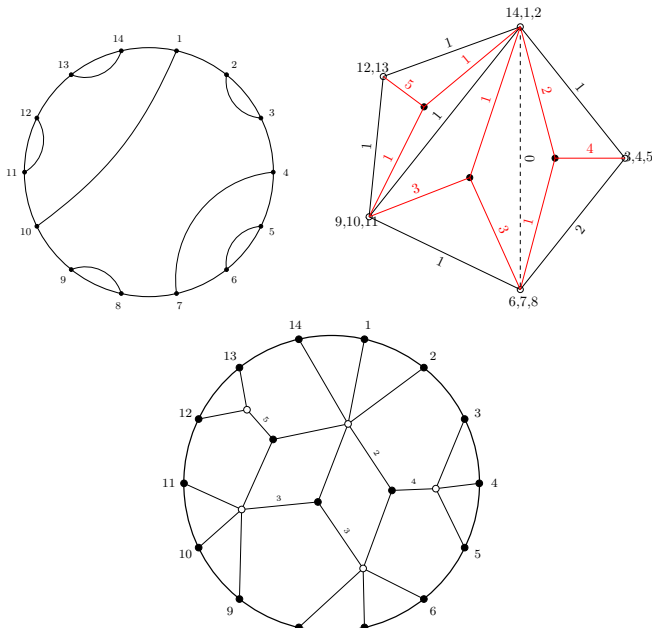


Rotation-invariant web bases for SL_r in Plücker degree 2

1	3
2	6
4	7
5	9
8	10
11	12
13	14



Rotation-invariant web bases for SL_r in Plücker degree 2



Rotation-invariant web bases for SL_r in Plücker degree 2

